Ce qui ne fonctionne pas au sein du Royaume des ombres

♦ *All forms of fire, light and heat ;*

♦ *Etherealness and moves between worlds unless they use the magic of the shadow ;*

♦ *Illusion, unless they use the magic of the shadow ;*

♦ *No natural or magical protection against cold or lightning except special ability from magic issue from shadow (typical : magical or clerical shadow's spell), spell likes ;*

♦ *PFE, PFG and all detection of alignement or chaos / law ;*

♦ *Raise dead, Resurrection, Reincarnation, Regeneration, Death's spell, Life's spell ;*

♦ *Rope trick and equivalent ;*

♦ *Summoning (unless shadow creature) ;*

♦ *Teleportation between nomes. It functions normally inside a nome*

♦ *Walls (unless shadows wall)*

♦ *Persons non natives from the Realm have their abilities reduced (depends).*