

Ce qui ne fonctionne pas au sein du Royaume des ombres

- ◆ *All forms of fire, light and heat ;*
- ◆ *Etherealness and moves between worlds unless they use the magic of the shadow ;*
- ◆ *Illusion, unless they use the magic of the shadow ;*
- ◆ *No natural or magical protection against cold or lightning except special ability from magic issue from shadow (typical : magical or clerical shadow's spell), spell likes ;*
- ◆ *PFE, PFG and all detection of alignement or chaos / law ;*
- ◆ *Raise dead, Resurrection, Reincarnation, Regeneration, Death's spell, Life's spell ;*
- ◆ *Rope trick and equivalent ;*
- ◆ *Summoning (unless shadow creature) ;*
- ◆ *Teleportation between nomes. It functions normally inside a nome*
- ◆ *Walls (unless shadows wall)*
- ◆ *Persons non natives from the Realm have their abilities reduced (depends).*